## **Arithmetic Progression**

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Counting	-counts up to	-count to and	-count in steps of	-count from 0 in	-count	-interpret negative	-use negative
	three or four	across 100,	2,3, and 5 from 0,	multiples of 4, 8, 50	backwards	numbers in context,	numbers in context,
	objects by saying	forwards and	and in tens from any	and 100	through zero to	count forwards and	and calculate
	number name for	backwards,	number, forward or	-find 10 or 100 more	include negative	backwards with	intervals across
	each item	beginning with 0 or	backward	or less than a given	numbers	positive and	zero
		1, or from any given		number		negative whole	
	-counts actions or	number			-count in multiples	numbers, including	
	objects which				of 6, 7, 9, 25 and	through zero	
	cannot be moved	- count, read and			1000		
		write numbers to				-count forwards or	
	-counts objects	100 in numerals;			-find 1000 more	backwards in steps	
	to 10 and to	count in multiples			or less than a	of powers of 10 for	
	count beyond 10	of twos, fives and			given number	any given number to	
	-counts out up	tens			51	1 000 000	
	to six objects						
	from a larger	-given a number,					
	group	identify one more					
		and one less					
	-counts reliably	170000001 17000001					
	with numbers						
	from one to 20,						
	place them in						
	order and say						
	which number is						
	one more or one						
	less than a given						
	number (ELG)						

Comparing	-use the language	-use the language	-compare and	- compare and order	- order and	-read, write,	-read, write,
Numbers	of 'more' and	of: equal to, more	order numbers	numbers up to 1000	compare	order and	order and
	'fewer' to	than, less than	from 0 up to 100;	,	numbers	compare numbers	compare numbers
	compare two	(fewer), most,	use <, > and		beyond 1000	to at least 1 000	up to 10 000 000
	sets of objects					000 and	and determine
			J		-compare	determine the	the value of each
	-says the				numbers with	value of each	digit
	number that is				the same	digit	
	one more than a				number of		
	given number				decimal places		
					up to two		
	-finds one more				decimal places		
	or one less from				A Paragraphic Control of the Control		
	a group of up to						
	five objects then						
	ten objects						
Mental	-finds the total	-know	-recall and use	-add and	-add and	-add and	-perform mental
Addition	number of items	number	addition and	subtract	subtract	subtract	calculations,
and	in two groups by	bonds to 6	subtraction facts	numbers	numbers	numbers	including with
Subtraction	counting all of	-know double	to 20 fluently,	mentally,	mentally,	mentally with	mixed operations
	them	numbers to 10	and derive and	including:	including:	increasingly	
	-in practical	-know	use related facts	-a three-digit and	-a four-digit	large numbers	-use their
	activities and	number	up to 100	ones	and 1s		knowledge
	discussion,	bonds to 10		-a three-digit and	-a four-digit		of the order of
	beginning to use	- know number	-add and subtract	tens	and 10s		operations to
	vocabulary	bonds to each	numbers using	-a three-digit	-a four-digit		carry out
	involved in	number to 10	concrete objects,	number and	number and		calculations
	adding and		pictorial	hundreds	100s		involving the four
	subtracting	-add and	representations,				operations
		subtract one-	and mentally,				
	-know one more	digit and two-	including:				
	and one less of	digit numbers to	* a two-digit				
	number up to 20	20, including zero	number and		,		

	*	-		
		ones * a two-digit		
-double all	-read, write and	number and tens		
numbers to 5	interpret	* two two-		
	mathematical	digit numbers		
-halve all numbers	statements	* adding three		
to 10	involving addition (+), subtraction (-)	one- digit numbers		
-using quantities	and equals (=) signs	-show that addition		
and objects, they	(appears also in	of two numbers can		
add and subtract	Written Methods)	be done in any order		
two single-digit	355	(commutative) and		
numbers and		subtraction of one		
count on or back		number cannot		
to find the				
answer (ELG)		-halve numbers to		
		20		

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Written Methods Addition and Subtraction		-read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs (appears also in Mental Calculation)		-add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction	-add and subtract numbers with up to 4-digits using the formal written methods of columnar addition and subtraction where appropriate	-add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction)	
Mental Calculation Multiplication and Division	-They solve problems, including doubling, halving and sharing. (ELG)	-count in multiples of twos, fives and tens (copied from Number and Place Value)	-count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward (copied from Number and Place Value)	-count from 0 in multiples of 4, 8, 50 and 100 (copied from Number and Place Value)  -recall and use multiplication and	-count in multiples of 6, 7, 9, 25 and 1 000 (copied from Number and Place Value) -recall multiplication	-count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000 (copied from Number and Place Value)	-perform mental calculations, including with mixed operation s and large numbers  -associate a fraction

	\$250	9		828 1.28 II	ı	
	-recall a	STREET, STREET		and division		with division and
				facts for	-multiply and divide	calculate decimal
		STREET, Name of Street, Street	CONTRACT CONTRACTOR CONTRACTOR	multiplication	numbers mentally	fraction equivalents
	the 2, 5	and 10 ta	ables	tables up to 12 ×	drawing upon	(e.g. 0.375) for a
	multiplic	ation		12	known	simple fraction (e.g.
	tables, i	ncluding -w	vrite and calculate		facts	3/8)
	recognis	ing odd and ma	athematical	-use place value,		
	even nun	nbers st	tatements for	known and	-multiply and divide	
		mu	ultiplication and	derived facts to	whole numbers and	
	-show th	nat div	vision using the	multiply and	those involving	
	multiplic	ation of mu	ultiplication tables	divide mentally,	decimals by 10, 100	
		22 10 10		10 10 10 10 10 10 10 10 10 10 10 10 10 1	and 1000	
	done in a	management profession processo.		multiplying by 0		
				and 1; dividing by		
	division		_	1; multiplying		
	STATE AND ADDRESS OF THE ADDRESS OF	1271 CONTRACT 1 1 2000		together three		
	cannot	5.5		numbers		
		Ni	rogressing to	THE THE TENT		
				-recognise and		
				use factor pairs		
		- 10 m	\$ 11	and		
		30.0790	77.77 01.25 2.51(2.53)2.15(77.15)	commutativity in		
		""		mental		
				calculations		
Written	-calculat			-multiply two-	-multiply numbers	-multiply multi-
Calculation	mathema	1.00	2.20.00.00.00.00.00.00.00.00.00.00.00.00	digit and three-	up to 4 digits by	digit numbers up to
Multiplication	stateme			digit numbers by	a one or two-digit	4 digits by a two-
and Division		DESCRIPTION OF THE PROPERTY OF		a one-digit	number using a	digit whole number
una Division	2 11 15 4 4 4 4 10 10 10 10 10 10 10 10 10 10 10 10 10			number using	formal written	using the formal
	multiplic			formal	method, including	written method of
	tables a	104000 1040000 EAR		allocate services		
	With the Control of t			written layout	long multiplication	long multiplication
	them usi		ables that they		for two-digit	J. 7 J
		design accounting to see	now, including for		numbers	-divide numbers up
	division		vo- digit numbers			to 4-digits by a
	equals (=	8 35	mes one-digit			two- digit whole
		nu	umbers, using			number

		mental and progressing to formal written methods (appears also in Mental Methods)		-divide numbers up to 4 digits by a one - digit number using the formal written method of short division and interpret remainders appropriately for the context	using the formal written method of short division where appropriate for the context divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context use written division methods in cases where the answer has up to two decimal places
Properties of Number: Multiples, Factors, Primes, Square and Cube Numbers			- recognise and use factor pairs and commutativity in mental calculations (repeated)	- identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.  - know and use the vocabulary of prime	-identify common factors, common multiples and prime numbers  -use common factors to simplify fractions; use common multiples to express fractions

					numbers, prime factors and composite (non- prime) numbers  -establish whether a number up to 100 is prime and recall prime numbers up to 19  -recognise and use square numbers, and the notation for squared (2) and cubed (3)	in the same denomination  -calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm³) and cubic metres (m³), and extending to other units such as mm³ and km³
Fractions and Decimals		-write simple fractions e.g. 1/2 of 6 = 3 and recognise the equivalence of 2/4 and 1/2.	-count up and down in tenths  -recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10  -add and subtract fractions with the same denominator	-count up and down in hundredths.  -recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten  -recognise and write decimal equivalents to	-recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (e.g. 2/5+ 4/5 = 6/5 = 11/5)  -add and subtract mixed numbers.	-add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions  -divide proper fractions by whole numbers (e.g. 1/3 ÷ 2 = 1/6)  -identify the value of each digit in

Progression Map Subject: Maths

oubject: matris	Plac	e Value				
EYFS Blue=Nursery Purple=Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Count confidently, develop a deep understanding of the numbers	Count up to	Count on in 2,	count from 0 in	count in	interpret	use negative
to 10, the relationships between them and the patterns within those	and from 100	5, 10 and 3	multiples	multiples of 6,	negative	numbers in
numbers.	22		of 4, 8, 50 and	7, 9, 25 and	numbers in	context, and
	Identify the	Identify the	100	1000	context, count	calculate
Nursery:	place values of	place value of	find 10 or 100	find 1000 more	forwards and	intervals across
Develop fast recognition of up to 3 objects, without having to count	numbers up to	numbers	more or	or less	backwards with	zero
them individually	20	including	less than a	than a given	positive and	read, write,
5	Read and write	hundreds, tens	given number	number	negative	order and
Recite numbers past 5.	numbers up to	and units	10 and 100	Net .	whole numbers,	compare
	10	Read and write	more/less	round any	including	numbers up to
Know that the last number reached when counting a small set of	1 more/less	numbers up to		number to the	through zero	10 000000 and
objects tells you how many there are in total		100		nearest 10, 100	count forwards	determine
Chau 'finger numbers' up to E				or 1 000	or backwards in	the value of
Show 'finger numbers' up to 5.				round any	steps of	each digit
Count objects, actions and counds				number up to 1 000 000 to		Bound onv
Count objects, actions and sounds. Subitise				the nearest	powers of 10 for any given	Round any whole number
Link the number symbol (numeral) with its cardinal number value.				10, 100, 1 000,	number up to	to a required
Link numerals and amounts: for example, showing the right	-			10 000 and	1000 000	degree of
number of objects to match the numeral, up to 5.				100 000	read, write,	accuracy
manifold of objects to materials and manifolds, up to o.				100 000	order and	accuracy
Count beyond 10					compare	
Have a deep understanding of number to 10, including the					numbers to at	
composition of each number					least 1 000 000	
					and	
Verbally count beyond 20, recognising the pattern of the counting					determine the	
system					value of	
					each digit	
Compare numbers					58	
Understand the 'one more than/one less than' relationship between					Read Roman	
consecutive numbers.					numerals to	
Explore the composition of numbers to 10					1000 (M) and	
Automatically recall number bonds for numbers 0–5 and some to 10.					recognise	
Compare quantities up to 10 in different contexts, recognising when one					years written in	
quantity is greater than, less than or the same as the other quantity					Roman	
quality is greater than, less than or the same as the other quality					numerals.	

		Addition and Su	btraction			ĮĮ.
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Experiment with their own symbols and marks as well as numerals.  Solve real world mathematical problems with numbers up to 5.  Compare quantities using language: 'more than', 'fewer than'.  Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.	Add and subtract using a 2 digit and 1 digit number	Add and subtract three 1-digit numbers and two 2-digit numbers	Add and subtract two 2-digit numbers Formal column method	add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate		
	solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = □ - 9	solve problems with addition and subtraction:  * using concrete objects and pictorial representations, including those involving numbers, quantities and measures  * applying their increasing knowledge of mental and written methods	solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction  Use inverse operations to check answers	solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why  Use inverse operations to check answers	solve addition and subtraction multi- step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi- step problems in contexts, deciding which operations and methods to use and why

		Multiplication	and Division		
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Multiply and divide using visual resources	Recall multiplication facts for 2, 5 and 10	Recall multiplication facts for 3, 4 and 8	Recall multiplication facts up to 12 x 12		
	calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (+) and equals (=) signs	write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods	multiply two-digit and three- digit numbers by a one digit number using formal written layout	multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers  identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.  recognise and use square numbers and cube numbers, and the notation for squared (2) and cubed (3)	multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication identify common factors, common multiples and prime numbers  use their knowledge of the order of operations to carry out calculations involving the four operations (BIDMAS)
solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher	solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts	solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects	solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects	solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates	solve problems involving addition, subtraction, multiplication and division solve problems involving similar shapes where the scale factor is known or can be found

	Fractions Fractions										
	ear 2	Year 3	Year 4	Year 5	Year 6						
Name, recognise and find 1/2 and 1/4 of shapes Name, recognise find 1/2 2/4, 3/4 of shapes	e, inise and /3, ½, 4 of a set apes, ts of an int	compare and order unit fractions, and fractions with the same denominators  Add and subtract fractions with the same denominator (less than 1 whole)  Solve fraction based problems  recognise and write decimal equivalents to 1 / 4; 1 / 2; 3 / 4	compare numbers with the same number of decimal places up to two decimal places up to two decimal places round decimals with one decimal place to the nearest whole number  Add and subtract fractions with the same denominator more than 1 whole  Recognise and write decimal equivalents to 1/4, 1/2, 3/4  add and subtract fractions with the same denominator	read, write, order and compare numbers with up to three decimal places round decimals with two decimal places to the nearest whole number and to one decimal place compare and order fractions whose denominators are all multiples of the same number read and write decimal numbers as fractions recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred", and write percentages as a fraction with denominator 100 as a decimal fraction  Write equivalent fractions of a given fraction, represented visually, including tenths and hundredths  Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number e.g. $2/5 + 4/5 = 6/5 = 1 \ 1/5$ add and subtract fractions with the same denominator and multiples of the same number  Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams  solve problems which require knowing percentage and decimal equivalents of $1/2$ , $1/4$ , $1/5$ , $2/5$ , $4/5$ and those with a denominator of a multiple of 10 or 25.	use common factors to simplify fractions; use common multiples to express fractions in the same denomination  Associate a fraction with division and calculate decimal fraction equivalents  Use common factors to simplify fractions; use common multiples to express fractions in the same denomination  recall and use equivalences between simple fractions, decimals and percentages, including in different contexts  add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions  multiply simple pairs of proper fractions, writing the answer in its simplest form (e.g. 1 / 4 × 1 / 2 = 1 / 8)  multiply one-digit numbers with up to two decimal places by whole numbers (e.g. 1 / 3 ÷ 2 = 1 / 6)  divide proper fractions by whole numbers  multiply one-digit numbers with up to two decimal places by whole numbers identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places associate a fraction						

	Ratio and Proportion					
Year 6	solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts					

	Algebra Control of the Control of th					
Year 6	express missing number problems algebraically find pairs of numbers that satisfy number sentences involving two unknowns se simple formulae					
	generate and describe linear number sequences					

Shape Shape							
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Talk about and explore 2D and 3D shapes (for example, circles, rectangles, triangles and cuboids) using informal and mathematical language: 'sides', 'corners'; 'straight', 'flat', 'round'.  Select, rotate and manipulate shapes to develop spatial reasoning skills.  Compose and decompose shapes so that children recognise a shape can have other shapes within it, just as numbers can.  Continue, copy and create repeating patterns.	Recognise and name 2D and 3D shapes	Identify properties of 2D/3D shapes  Compare and sort 2D/3D shapes	draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them  recognise angles as a property of shape or a description of a turn identify right angles, recognise that two right angles make a halfturn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle identify horizontal and vertical lines and pairs of perpendicular and parallel lines	identify lines of symmetry in 2-D shapes presented in different orientations  complete a simple symmetric figure with respect to a specific line of symmetry  compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes identify acute and obtuse angles and compare and order angles up to two right angles by size	identify 3-D shapes, including cubes and other cuboids, from 2-D representations  draw given angles, and measure them in degrees  use the properties of rectangles to deduce related facts and find missing lengths and angles  distinguish between regular and irregular polygons based on reasoning about equal sides and angles  identify: * angles at a point and one whole turn (total 3600) angles at a point on a straight line and ½ a turn (total 180 o) other multiples of 90 o	recognise, describe and build simple 3-D shapes, including making nets illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice identify 2-D shapes on the the radius draw 2-D shapes using given dimensions and angles recognise, describe and build simple 3-D shapes, including making nets compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles	

Position and Direction							
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Understand position through words alone – for example, "The bag is under the table," – with no pointing.  Describe a familiar route.  Discuss routes and locations, using words like 'in front of' and 'behind'.	Describe position /direction/movement of using whole/half/quarter and three quarter turns	Order/arrange combinations of objects in patterns and sequences  use mathematical vocabulary to describe position, direction and movement including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three- quarter turns	Order/arrange combinations of objects in patterns and sequences  use mathematical vocabulary to describe position, direction and movement including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three- quarter turns	describe positions on a 2-D grid as coordinates in the first quadrant  describe movements between positions as translations of a given unit to the left/right and up/down  plot specified points and draw sides to complete a given polygon	identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed	describe positions on the full coordinate grid (all four quadrants)  draw and translate simple shapes on the coordinate plane, and reflect them in the axis.	

	Measurement Measurement							
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Make comparisons	Measure and compare	compare and order	estimate and read time	estimate, compare and	calculate and compare	calculate, estimate		
between objects	length/height,	lengths, mass,	with increasing	calculate different	the area of squares	and compare volume		
relating to size, length,	mass/weight	volume/capacity and	accuracy to the	measures, including	and rectangles	of cubes and cuboids		
weight and capacity.	capacity/volume and	record the results	nearest minute; record	money in pounds and	including using	using standard units,		
Select shapes	time (Standard and	using >, < and =	and compare time in	pence	standard units, square	including centimetre		
appropriately: flat	non Standard Units if	100	terms of seconds,	201.000 501 50	centimetres (cm 2)	cubed (cm 3) and		
surfaces for building, a	measure)	compare and	minutes, hours and	estimate, compare and	and square metres (m	cubic metres (m 3),		
triangular prism for a	(247 + 800)	sequence intervals of	o'clock; use	calculate different	2) and estimate the	and extending to other		
roof, etc.	sequence events in	time	vocabulary such as	measures, including	area of irregular	units such as mm 3		
	chronological order		a.m./p.m., morning,	money in pounds and	shapes (also included	and km 3.		
Combine shapes to	using language [e.g.	choose and use	afternoon, noon and	pence	in measuring)	Field to the		
make new ones – an	before and after, next,	appropriate standard	midnight			solve problems		
arch, a bigger triangle,	first, today, yesterday,	units to estimate and		measure and calculate	estimate volume (e.g.	involving the		
etc.	tomorrow, morning,	measure length/height	measure, compare,	the perimeter of a	using 1 cm 3 blocks to	calculation and		
	afternoon and	in any direction	add and subtract:	rectilinear figure	build cubes and	conversion of units of		
Begin to describe a	evening)	(m/cm); mass (kg/g);	lengths (m/cm/mm);	(including squares) in	cuboids) and capacity	measure, using		
sequence of events,		temperature (°C);	mass (kg/g);	centimetres and		decimal notation up to		
real or fictional, using	recognise and know	capacity (litres/ml) to	volume/capacity (I/mI)	metres	use all four operations	three decimal places		
words such as 'first',	the value of different	the nearest		5. 1.4	to solve problems	where appropriate		
'then'	denominations of coins	appropriate unit, using	measure the perimeter	find the area of	involving measure			
0	and notes	rulers, scales,	of simple 2-D shapes	rectilinear shapes by	(e.g. length, mass,	calculate the area of		
Compare length,		thermometers and		counting squares	volume, money) using	parallelograms and		
weight and capacity	tell the time to the	measuring vessels	add and subtract	T. T.	decimal notation	triangles calculate,		
	hour and half past the		amounts of money to	solve problems	including scaling.	estimate and compare		
	hour and draw the	recognise and use	give change, using	involving converting		volume of cubes and		
	hands on a clock face	symbols for pounds (£)	both £ and p in	from hours to minutes;	measure and calculate	cuboids using standard		
	to show these times.	and pence (p);	practical contexts	minutes to seconds;	the perimeter of	units, including cubic		
		combine amounts to	Aplicand contacts a time	years to months;	composite rectilinear	centimetres (cm 3)		
	recognise and use	make a particular	tell and write the time	weeks to days	shapes in centimetres	and cubic metres (m 3		
	language relating to	value	from an analogue	annuart batusan	and metres	), and extending to		
	dates, including days	find different	clock, including using Roman numerals from	convert between different units of	calculate and comment	other units [e.g. mm 3		
	of the week, weeks,	combinations of coins			calculate and compare	and km 3].		
	months and years		I to XII, and 12-hour and 24-hour clocks	measure (e.g.	the area of squares	solve problems		
		that equal the same	and 24-nour clocks	kilometre to metre;	and rectangles	solve problems		
	I	amounts of money		hour to minute)	including using	involving the		

	solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change  tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.  know the number of minutes in an hour and the number of hours in a day	know the number of seconds in a minute and the number of days in each month, year and leap year	read, write and convert time between analogue and digital 12 and 24-hour clocks solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days	standard units, square centimetres (cm 2) and square metres (m 2) and estimate the area of irregular shapes  solve problems involving converting between units of time convert between different units of metric measure (e.g. kilometre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)  solve problems involving converting between units of time	calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate  recognise that shapes with the same areas can have different perimeters and vice versa  calculate the area of parallelograms and triangles  use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places  convert between miles and kilometres  recognise when it is possible to use formulae for area and volume of shapes
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Statistics							
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
LIIG	Teal 1	interpret and construct simple pictograms, tally charts, block diagrams and simple tables  ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity  ask and answer questions about totalling and comparing categorical data	interpret and present data using bar charts, pictograms and tables solve one-step and twostep questions [e.g. 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables.	interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.	complete, read and interpret information in tables, including timetables  solve comparison, sum and difference problems using information presented in a line graph	interpret and construct pie charts and line graphs and use these to solve problems  calculate and interpret the mean as an average	

Source - ncetm.org.uk